

Tetris (Review Activity Game)

Instructions:

Download all of the Storyline files, and find the launch.exe. Launch.exe will run the activity file. Do not alter or worry about the other files, though they all must be present in order for the activity to play correctly. It's suggested you download and store somewhere on your local machine.

This activity was designed to go through with the class by splitting into two groups. Ask each group or randomly assign who they'd like to play as- either team "Metroid" or "Starfox" are the options. The first slide details the team names, click next on the player to continue. The second slide details the game instructions. The goal is to get as many correct answers to "break the Tetris lines" as you would in a game of Tetris. Each team starts out with ten lines. Each correct answer will subtract a line. Each incorrect answer will add a line back to their board, unless they are at maxed out at 10 lines. It will not add any more once they hit ten. Have learners take turn on each team answering the questions. Once you type or click on the response they'd like to enter, the trainer must indicate which team to give credit or penalize. Click the button that applies. It will then take you to the next question. Play the game until it's over. The final "Results" slide will indicate who won, lost, and tied (if that happens) automatically.